



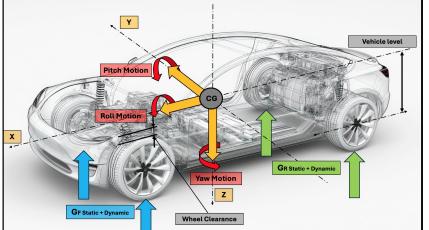
# ME 4220 Automotive Engineering Vehicle Dynamics

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## Oakland University Winter Semester, 2025







# Winter Semester 2025 Vehicle Dynamic ME 4220 Course



ME 4220 Automotive Engineering: Vehicle Dynamics Syllabus

### **Introduction**

Applied mechanics and mathematics utilized in vehicle modeling Vehicle axis systems, centre of gravity, loads, inertias

## **Vehicle Dynamics**

## **Longitudinal Dynamics**

Dynamic axle loads at acceleration or deceleration

Traction limited acceleration, climbing, traction control

Traction limited braking, brake stability

Brake forces distribution

Vehicle resistances and engine output requirements

## **Vertical Dynamics**

Vibration, noise classification, propagation and phenomenon's

Simple vertical dynamics modeling

Road excitation

Suspension springing and shock absorbing

## **Lateral Dynamics**

Lateral acceleration, forces and slip angle

Low speed cornering

Vehicle under-steering, over-steering and self steering

Vehicle stationary and non-stationary cornering, line change

Lateral dynamics modeling

## Interaction between longitudinal, vertical and lateral vehicle dynamics

3-Dimensional interaction

Vehicle pitch and roll motions and General considerations

**Vertical Force Variations** 

Braking, accelerating while cornering, braking on split  $\mu$  surface Vehicle Dynamics Target Conflicts





## Chassis systems in vehicle dynamics

Suspension design, classification, kinematics and elastokinematics Introduction to brake systems, and importance in vehicle dynamics control

## Tire as major and most important component in vehicle dynamics

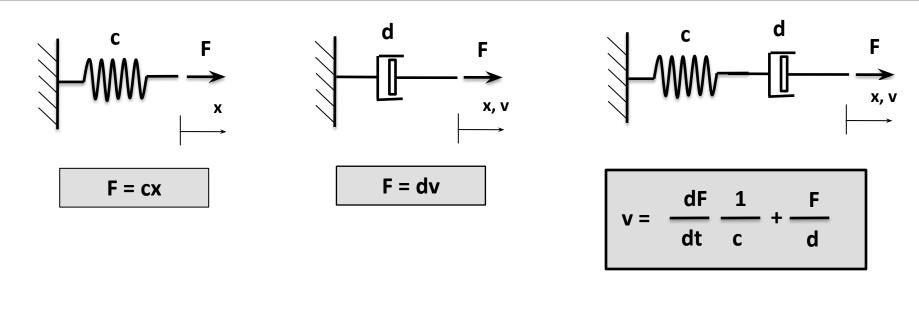
History Requirements Design / construction Force transfer and road contact Longitudinal dynamics: traction and braking Vertical dynamics: ride and NVH Lateral dynamics: cornering Longitudinal dynamics influence on lateral forces: accelerating, braking while cornering Nonuniformiry and vehicle interaction Tire performances, performances balance and conflicts Modeling

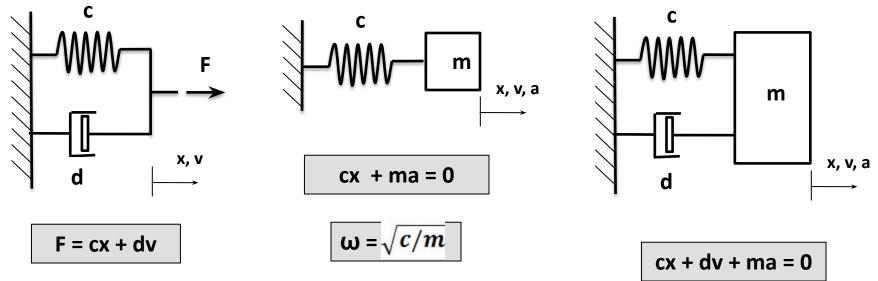


**1. Introduction** 

1.1. Applied mechanics and mathematics utilized in vehicle modeling





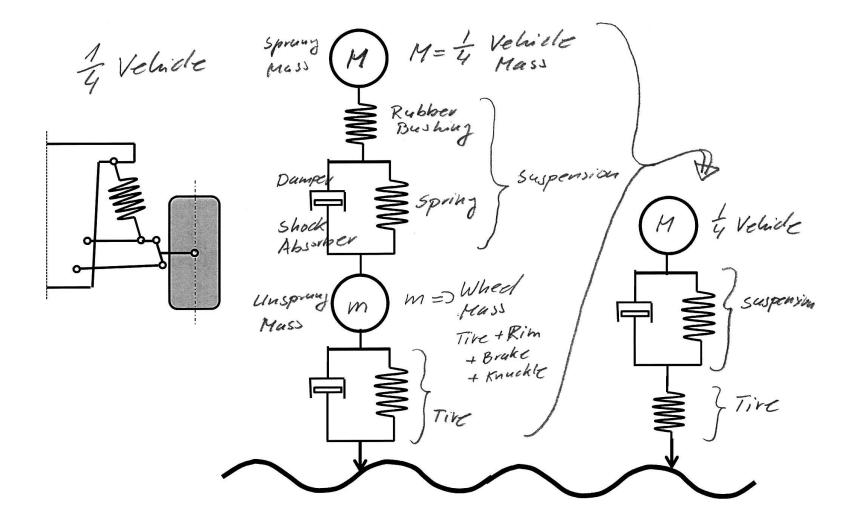


#### 1. Introduction

1.1. Applied mechanics and mathematics utilized in vehicle modeling

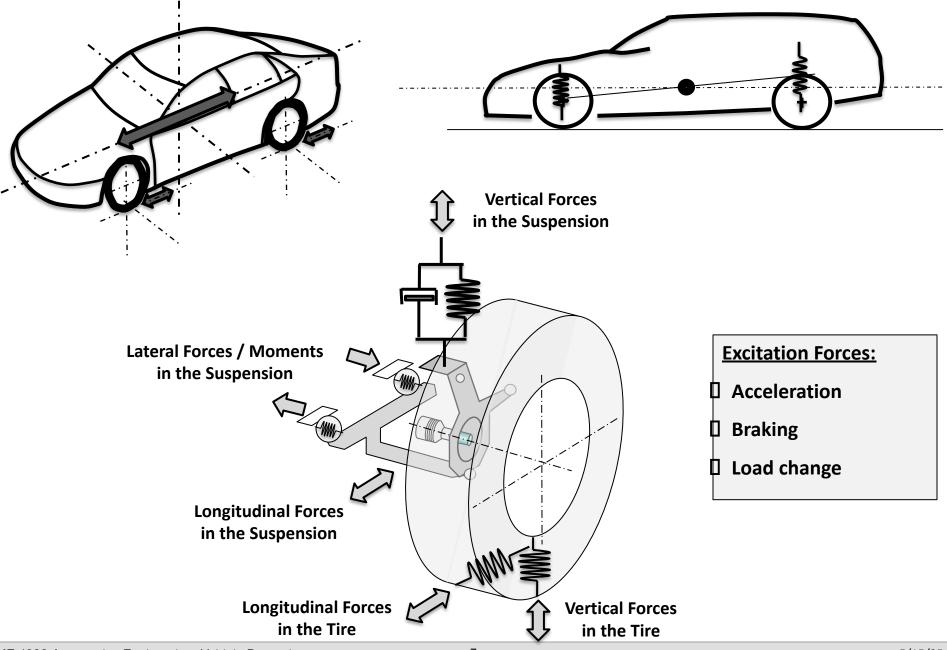


Model of 4 of the Vehicle



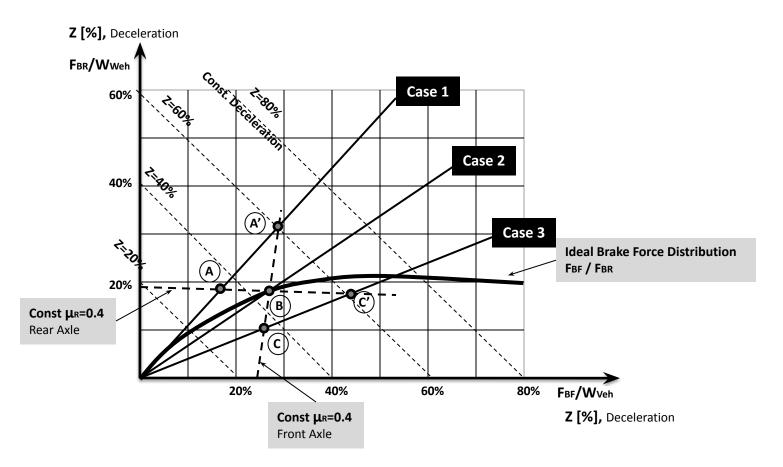
# **Longitudinal Dynamics**





## 2.3. Traction limited braking, braking stability





- Case 1: Rear wheels blocked first: Unstable Situation
- Case 2: Front and Rear wheels blocked at the same time: Unstable Situation, No Steering
- Case 3: Front wheels blocked first: Stabile Situation, No Steering



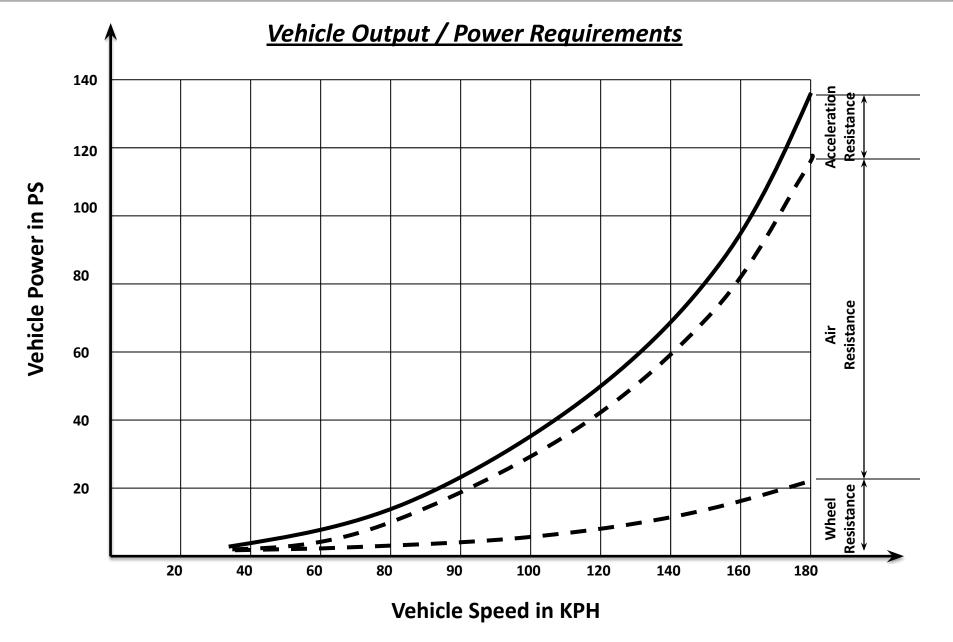
# Vehicle Output / Power Requirements

During driving following Vehicle Resistances needs to be overcome:

Acceleration Resistance		Fr,Acc	
Wheel Resistance		Fr,w	
Air Resistance		Fr,a	
•Climb Gradient Resistance		<b>F</b> R,Climb	
<ul> <li>Towing Resistance</li> </ul>		Fr,t	
Total Vehicle Resistance:	$\mathbf{F}_{\mathrm{R}} = \mathbf{F}_{\mathrm{R},\mathrm{W}} + \mathbf{F}_{\mathrm{R},\mathrm{A}} + \mathbf{F}_{\mathrm{R},\mathrm{A}}$	+ FR,Climb + FR,Acc +	<b>F</b> <sub>R,T</sub>
Special Cases:			
Constant drive w/o gradient:	$\mathbf{F}_{\mathrm{R}} = \mathbf{F}_{\mathrm{R},\mathrm{W}} + \mathbf{F}_{\mathrm{R},\mathrm{A}} + \mathbf{F}_{\mathrm{R},\mathrm{A}}$	+ <b>F</b> R,T	$F_{R,Climb} = F_{R,Acc} = 0$
constant drive on gradient:	$F_R = F_{R,W} + F_{R,A}$	+ $\mathbf{F}_{R,Climb}$ + $\mathbf{F}_{R,T}$	F <sub>R,Acc</sub> = 0
Automotivo Engineering, Vahiele Dynamice	0		E /1

## **2.** Longitudinal Dynamics

## **2.4.** Vehicle resistances and engine output requirements







# Vehicle Output / Power Requirements

During driving following Vehicle Output / Power is required in order to overcome Vehicle Resistances:

**I** Total Vehicle Resistance Power:

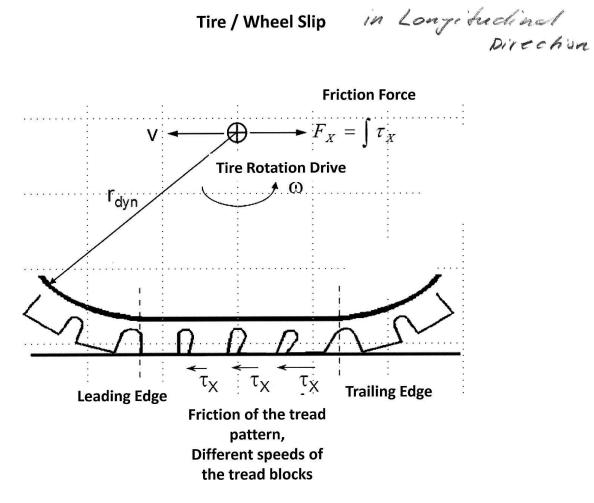
 $\mathbf{P}_{\mathrm{R}} = \mathbf{P}_{\mathrm{R},\mathrm{W}} + \mathbf{P}_{\mathrm{R},\mathrm{A}} + \mathbf{P}_{\mathrm{R},\mathrm{Climb}} + \mathbf{P}_{\mathrm{R},\mathrm{Acc}} + \mathbf{P}_{\mathrm{R},\mathrm{T}}$ 

 $P_R = F_{R,W} V$ 

**2.** Longitudinal Dynamics

**2.4.** Vehicle resistances and engine output requirements

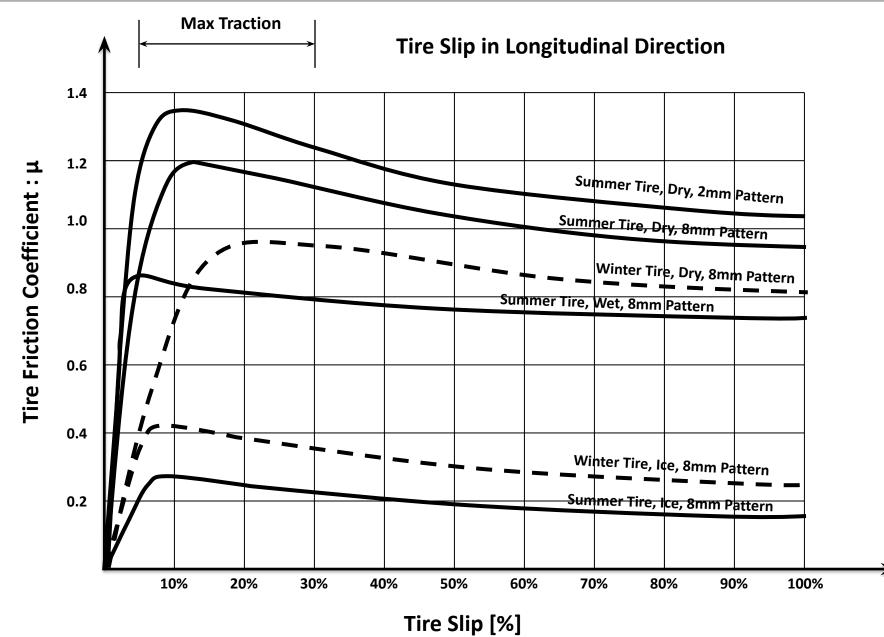




**2.** Longitudinal Dynamics

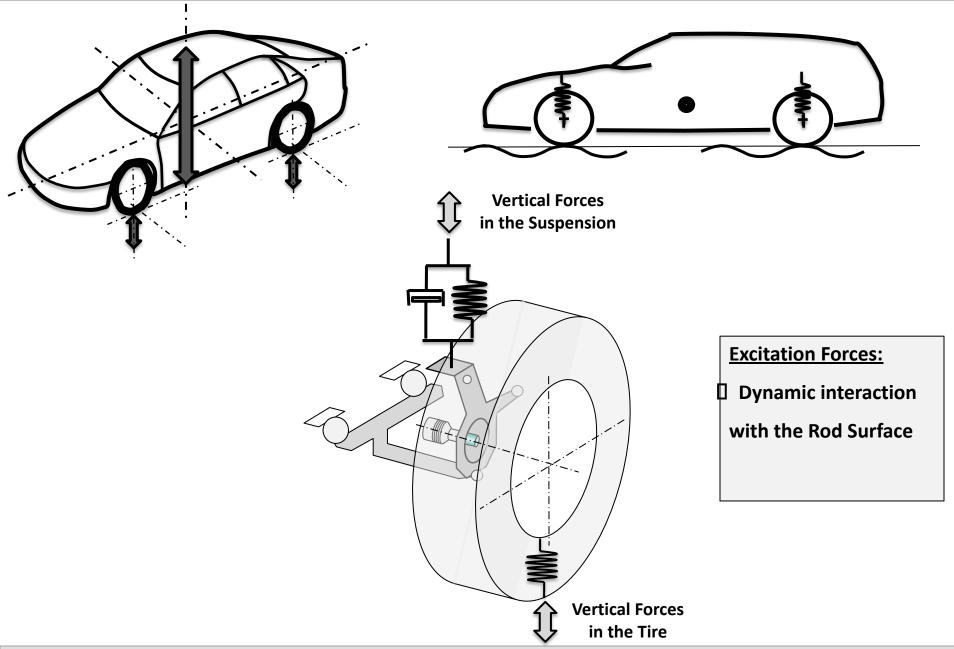
2.4. Vehicle resistances and engine output requirements





# **Vertical Dynamics**





3. Vertical Dynamics

3.1. Vibration, noise classification, propagation and phenomenon's

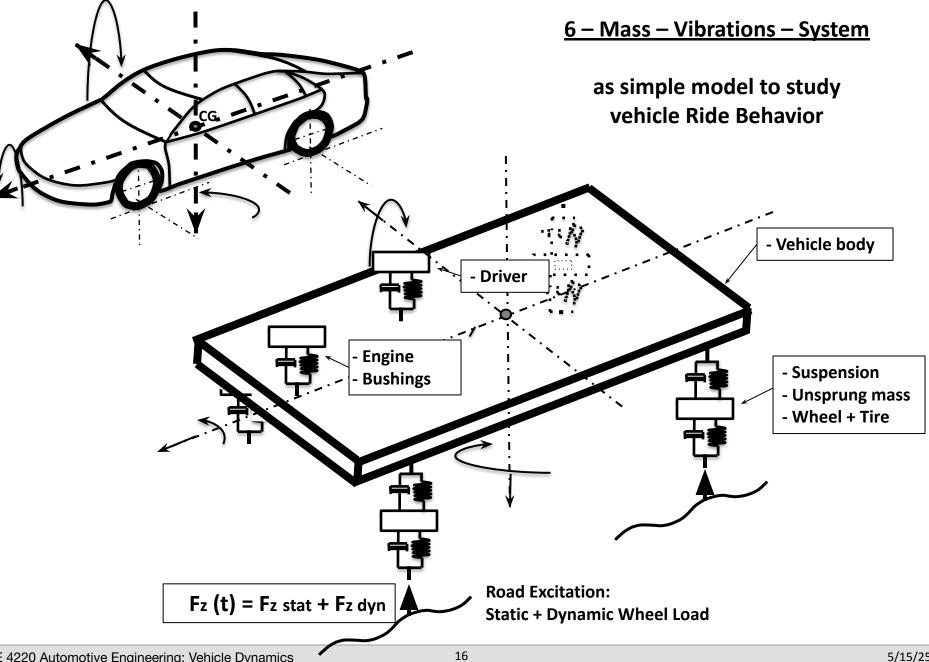


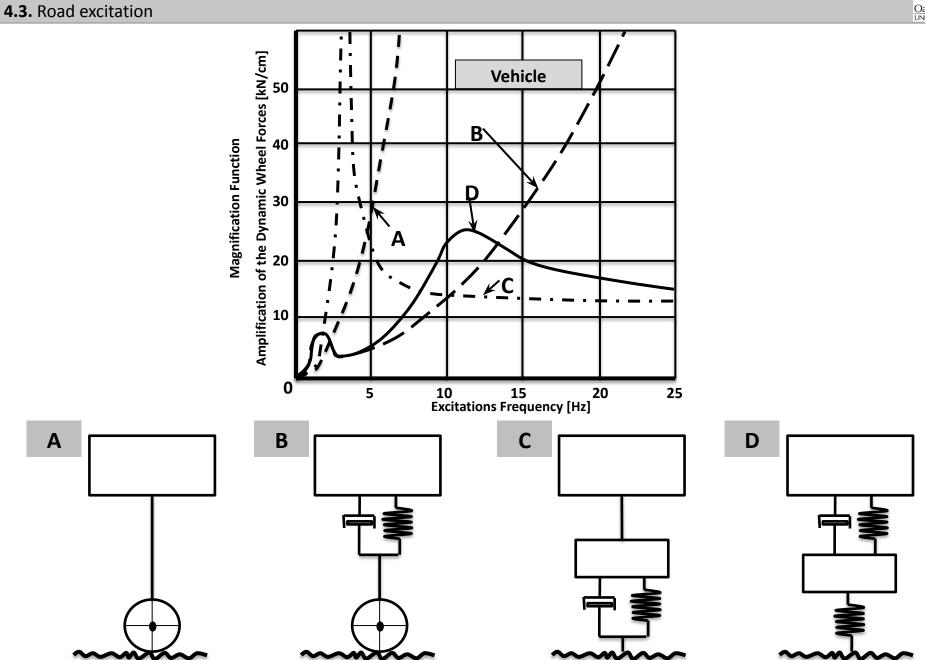
141 136-1 Sources of Vehicle Vertical Vibration Fronced Vibration 5 Driving maneuvers 4 Engine Operation Jnerhias / Forces (7+ Road Surface a Brake Judder Tire Vibrahion Brake Judder - Honcemitormity Excilation Foreed by Friction => Brake DTV Variation Variation



3.2. Simple vertical dynamics modeling







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ME 4220 Automotive Engineering: Vehicle Dynamics



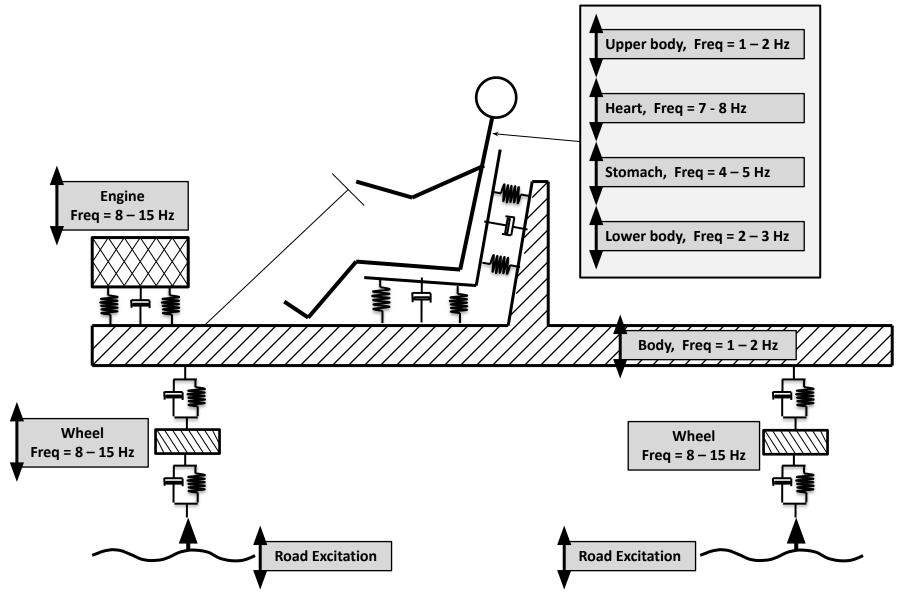
4. Vertical Dynamics

4. Vertical Dynamics

#### 4.3. Road excitation



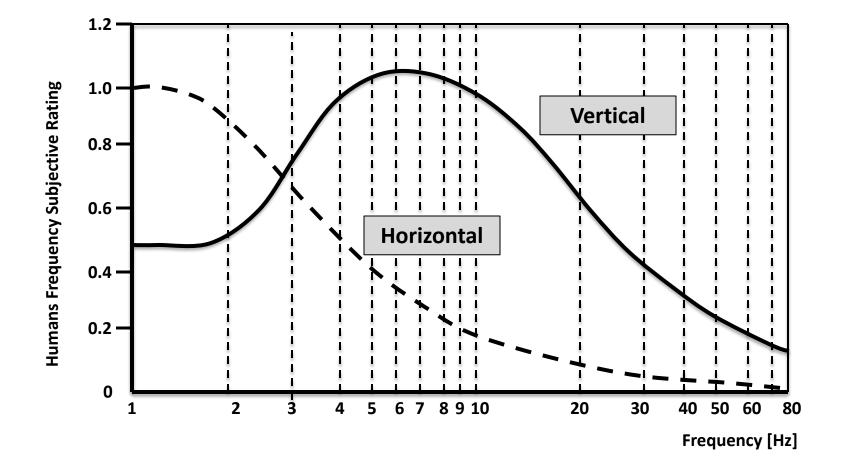
#### Vibrations Model: Vehicle / Seat / Human



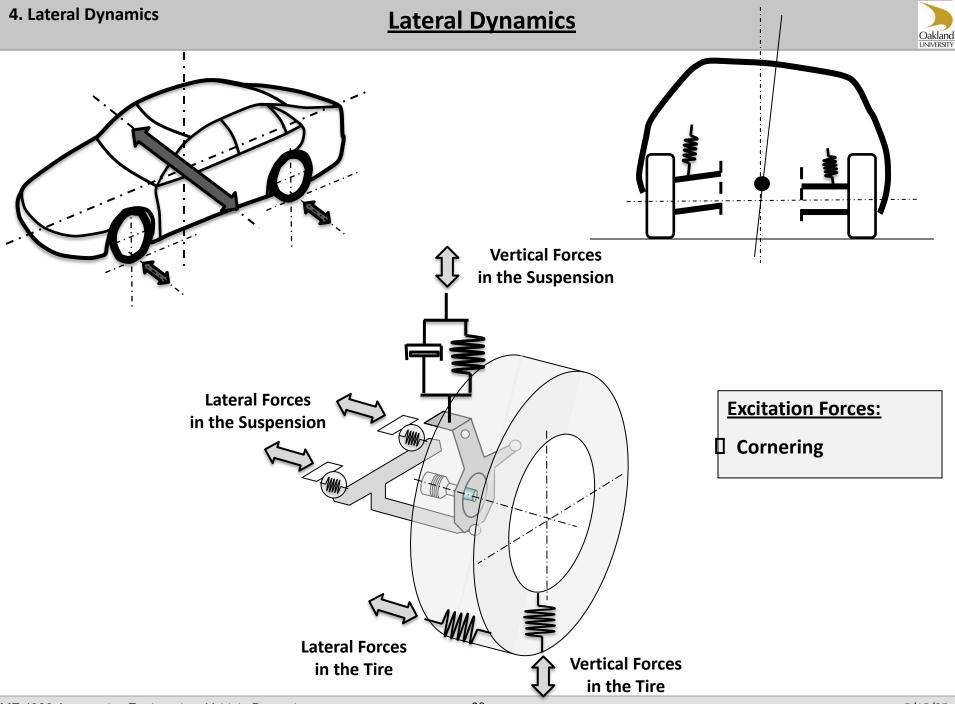


4.3. Road excitation

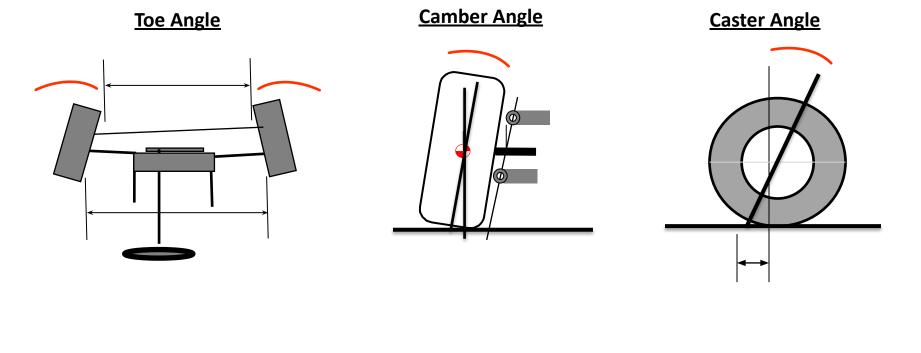




Frequency Rating Carve for Horizontal and Vertical Vibrations for Humans (seating / standing)



## Wheel Positions in the suspension



## Toe, Camber, Caster

Design and tuning know how was gained at the OEMs from years of extensive testing and simulations, over the decades of suspension development from solid axle to independent wheel suspension.

4. Lateral Dynamics

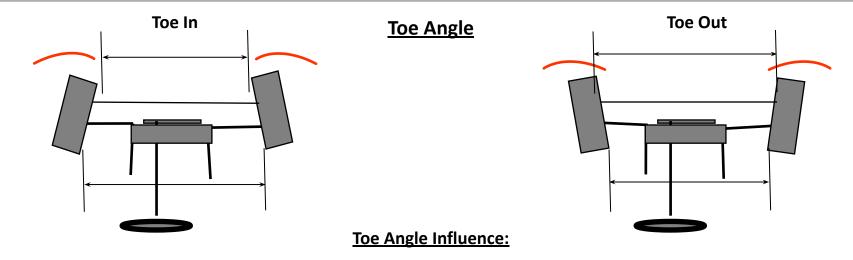
4.0 Wheel position in the suspension



### 4. Lateral Dynamics

4.0 Wheel position in the suspension





- Major impact on driving directional stability
- Tire wear / wheel resistance, min wear at 0 degree
- Straight line stability
- Corner entry handling characteristic

## <u> Toe In :</u>

I discourages initiation of turn

- **I** if to extensive, to much tire wear outboard
- enhance straight -line stability
- $\hfill$  by small disturbance (due to steering or road /
- elastokinemetic of the suspension) still keeping
- straight course, not initiating turn

## Toe Out :

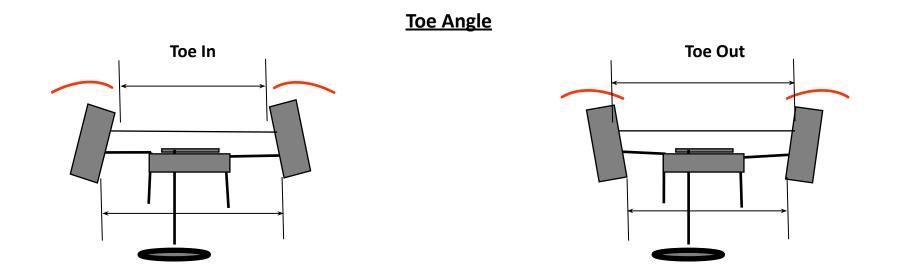
encourages initiation of turn

I if to extensive, to much tire wear inboard

I by steering, the inboard wheel will try to turn

much tighter radius than the outboard wheel



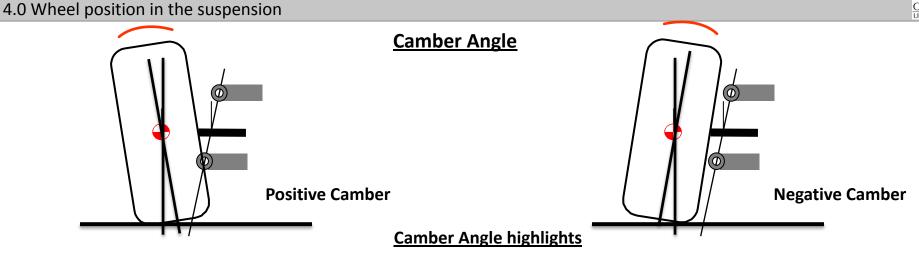


## Toe Angle additional points

- Toe setting are trade off between straight-line stability done by toe-in and quick steering response given by toe-out
- **D** Passenger cars are mostly tuned with toe-in, to ensure good straight line stability.
- **Race cars can be tuned with Toe-out to ensure faster and more sensitive turns.**
- If rear suspension has independent link suspension design, also toe angle needs to be tuned in order to ensue driving stability and prevent tendency over steering during straight line driving (due to small steering or suspension elastokinematics movements)

**4.** Lateral Dynamics





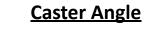
- **Camber angle is very much influencing tire cornering force**
- **I** Major influence on vehicle lateral road holding and stability
- In average tire is developing max cornering force ct 0.5 degree negative camber ( camber counterbalancing / interacting with the tire deformation: sidewall and tread pattern)
- optimizing vehicle / tire lateral / cornering performance means: developing suspension which is operating always close to ca. 0.5 degree negative camber ( this is very difficult because of suspension kinematics and springing and vehicle comfort requirements which are related to soft bushings: elastokinematics)

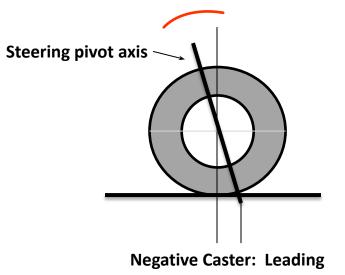
**uring driving / cornering the camber is changing (dynamic camber), camber should:** 

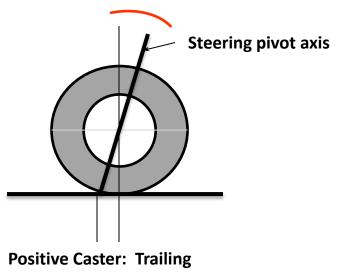
I inside wheel gain towards positive camber

- Outside wheel gain towards negative camber
- Dynamic camber definition: very important suspension tuning know how.









**Positive Caster:** 

□ usually 3 – 5 degree

I utilized in most of the vehicles / front axle

**I** if front wheels turned: positively influences camber

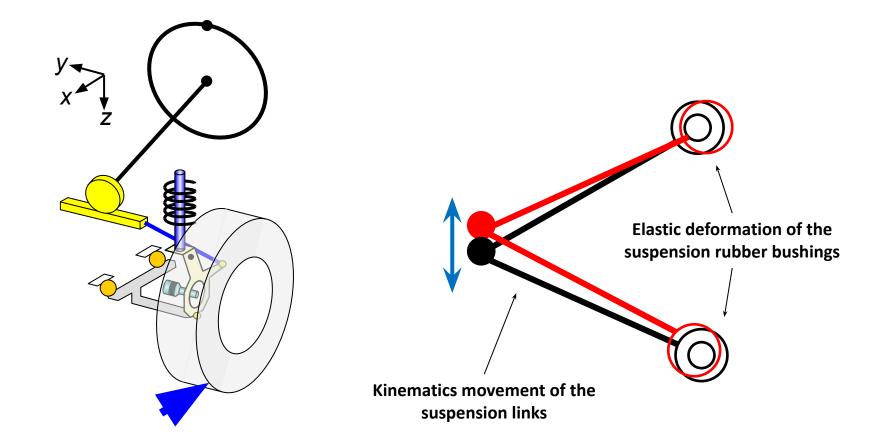
I inside wheel is gaining positive camber

outside wheel is gaining negative camber

□ both are favorable for cornering



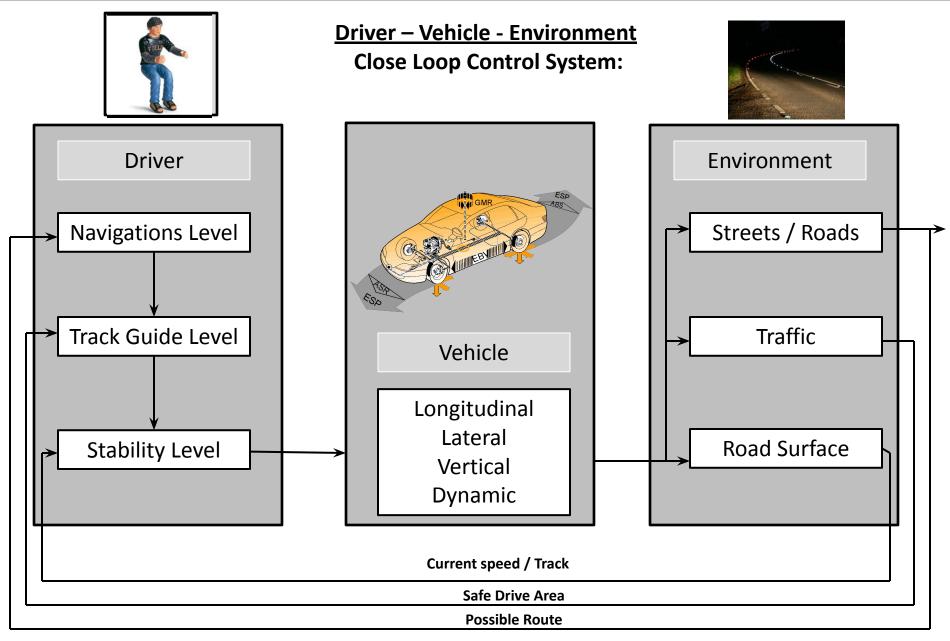
## Suspension elastokinematics of the suspension links and bushings



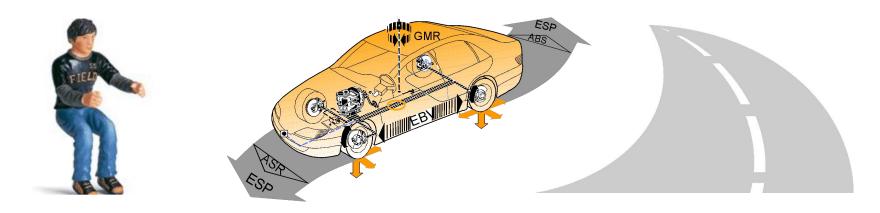
## 4. Lateral Dynamics

4.0 Introduction: Driver, Vehicle, Environment









## Control System: Driver – Vehicle – Road/Enviorement

Navigation Level
Track / Course Level
Stability Level

System Stability depend on: Driver Vehicle Environment

## **Vehicle Development / Engineering:**

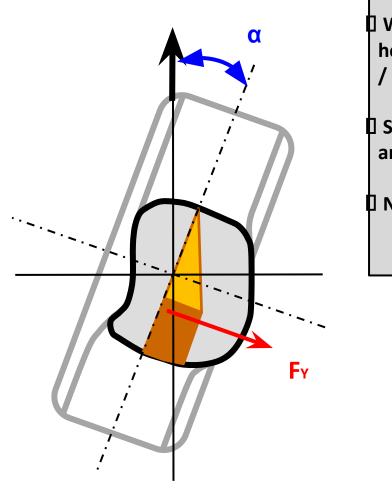
**I**responsible for the Vehicle System Optimization

- Driver / Vehicle Interaction !!!
- Vehicle / Road Interaction
- Driver / Environment Interaction

#### 4. Lateral Dynamics

4.1 Lateral acceleration, forces and slip angle



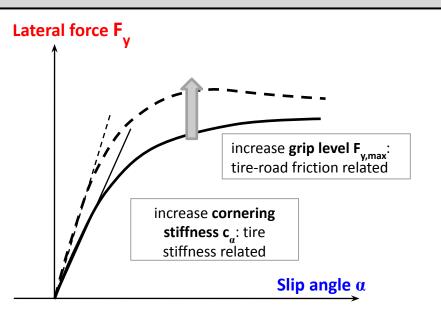


## Wheel Slip Angle **Q**, definition:

Wheel slip angle is the angle between the wheel rolling / heading direction and the direction towards wheel is steering / pointing.

Slip angle is the result of tire deformation in lateral direction, and it is proportional to the lateral force acting on the tire.

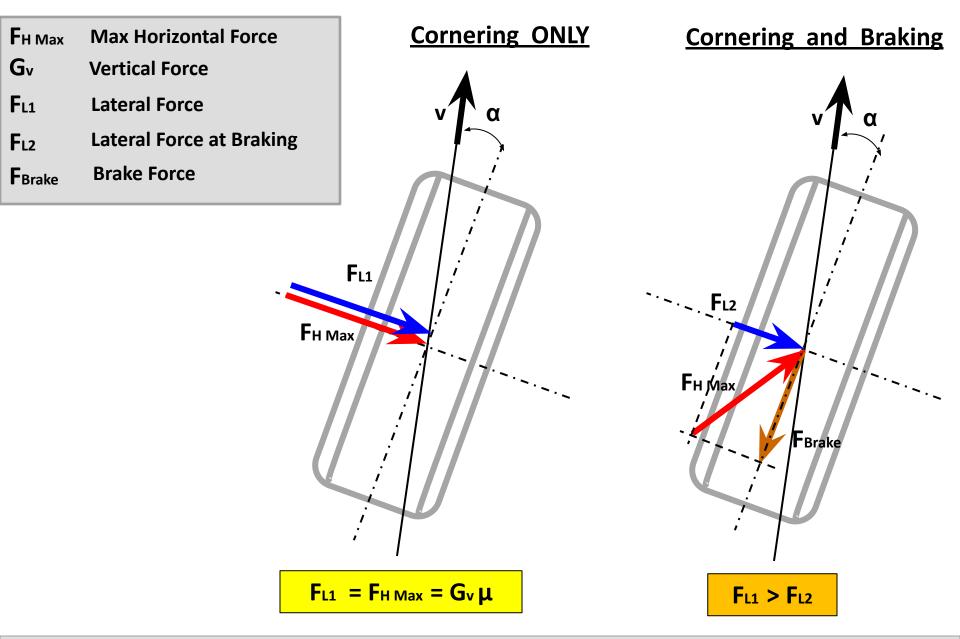
**No lateral force => No lateral deformation => No slip angle** 



## 4. Lateral Dynamics

4.1 Lateral acceleration, forces and slip angle



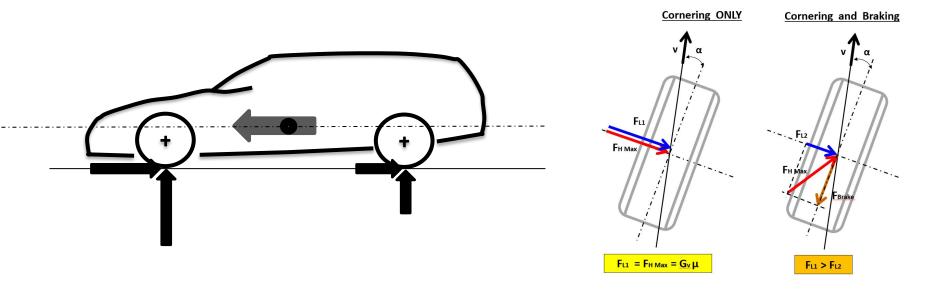


5.3 General Considerations

## Influence of longitudinal dynamics events on lateral dynamic behavior

- □ Acceleration, while cornering
- □ Load change, while cornering
- □ Braking, while cornering
- $\square$  Braking on split  $\mu$

is requiring steering correction compensation



Max available lateral force is changing between front / rear and left / right wheels of the vehicle Reduction of max available lateral force due to:

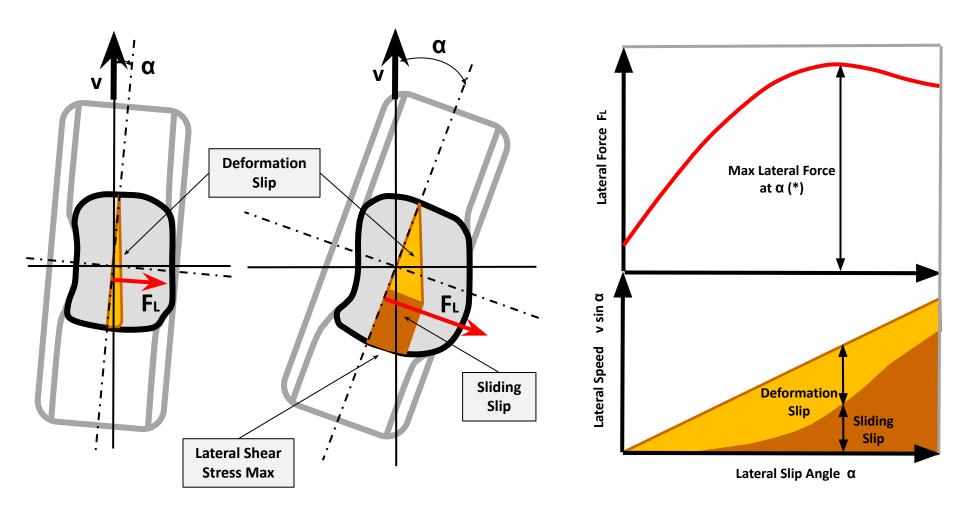
- Vertical loads distribution
- Longitudinal force action



10.7 Lateral dynamics: cornering



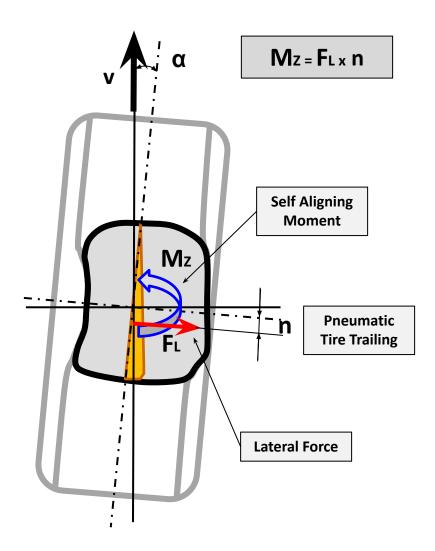
# Vehicle Cornering, build up of the tire slip in the cornering







# Vehicle Cornering, Self-aligning Moment, Pneumatic Tire Trailing





4. Lateral Dynamics

4.4 Vehicle stationary and non-stationary cornering



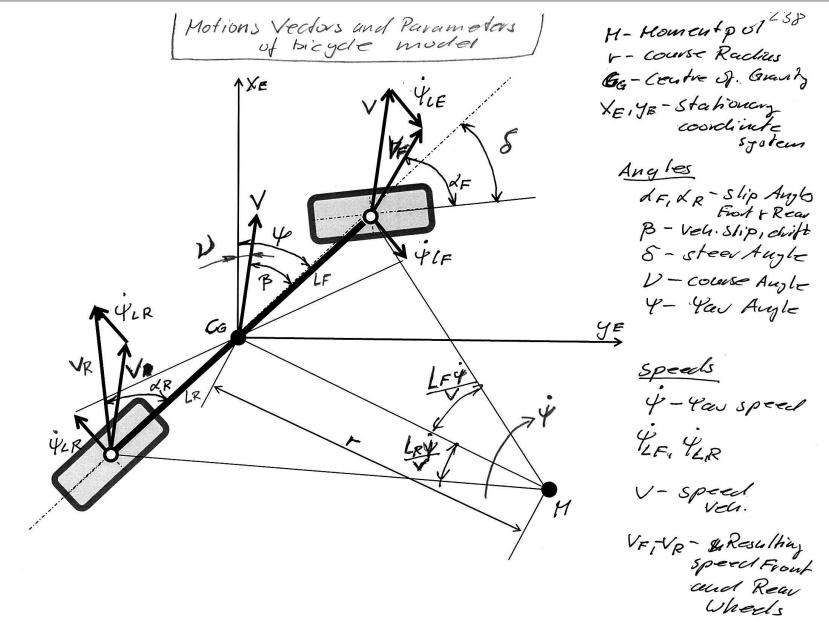
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#### 4. Lateral Dynamics

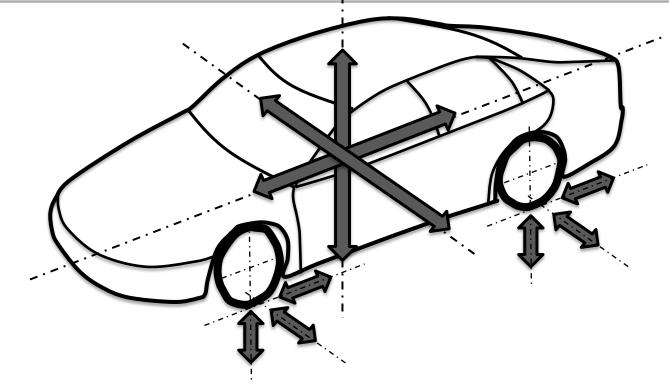
4.5 Lateral dynamics modeling





- 5. Interaction between longitudinal, vertical and lateral vehicle motions
- 5.1. 3-Dimensional Interaction





To design and tune vehicle chassis means

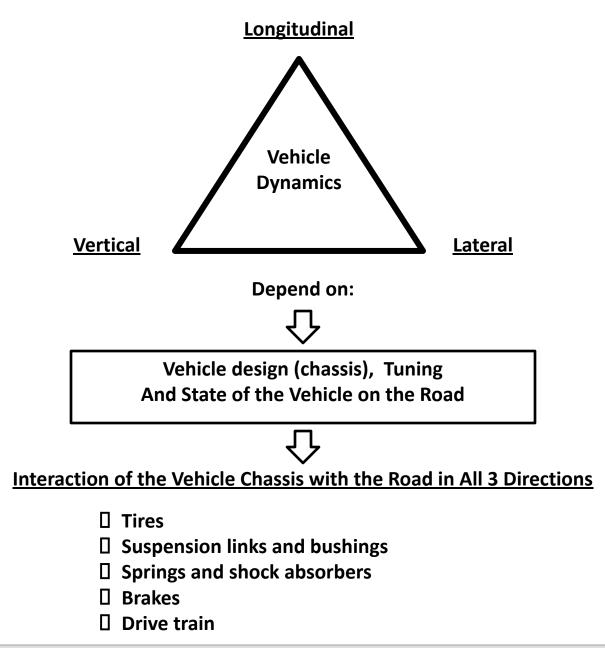
## To consider forces / accelerations in all 3 directions at the same time:

- Longitudinal driving forces
- □ Cornering forces
- **Braking forces**
- □ Road interactions forces

5. Interaction between longitudinal, vertical and lateral vehicle motions

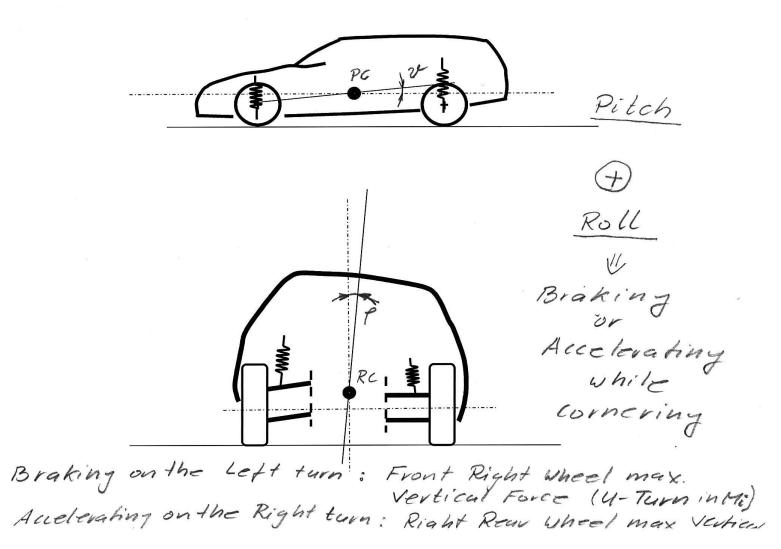
5.1. 3-Dimensional Interaction





5. Interaction between longitudinal, vertical and lateral vehicle motions5.2 Vehicle Pitch and Roll Motions

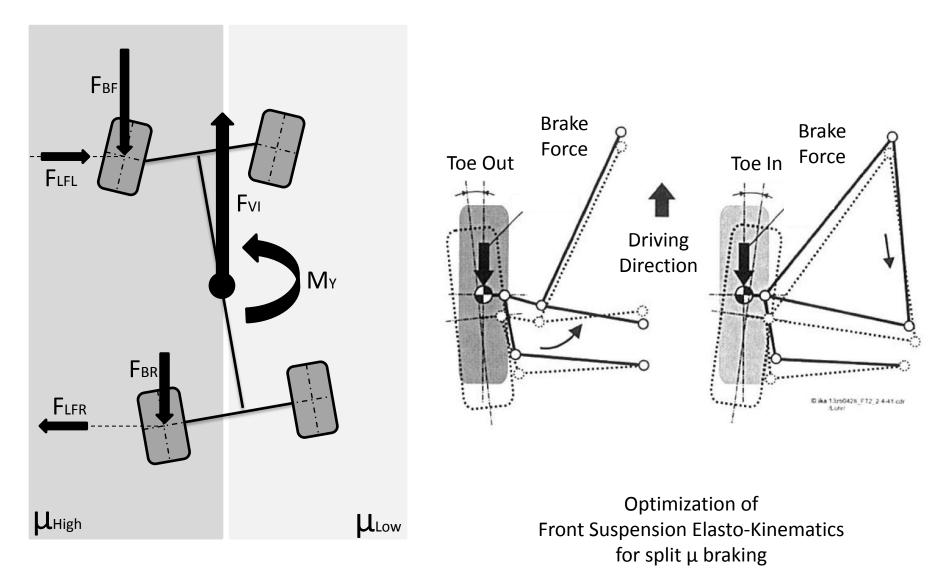




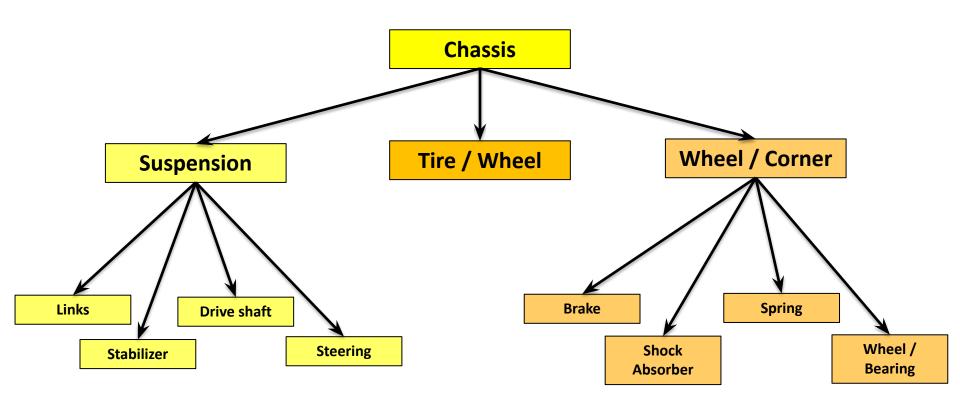
**5. Interaction between longitudinal, vertical and lateral vehicle motions 5.6** Braking on split μ surface



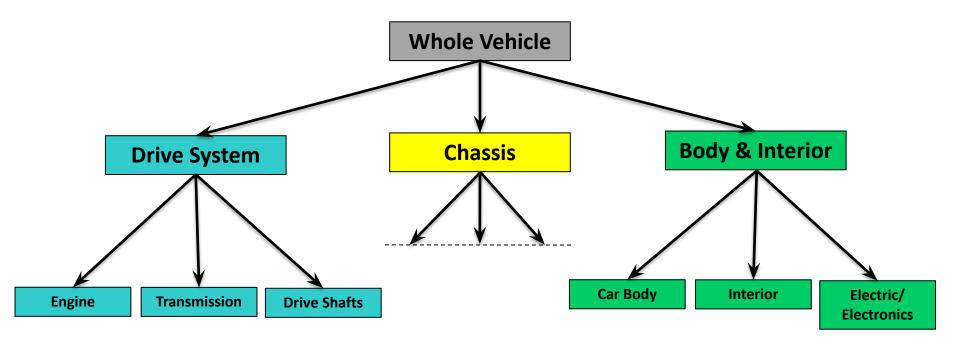
#### Braking on µ-split





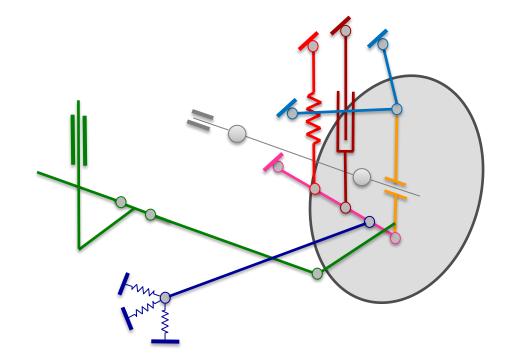






#### **6.1 Elements and Function**





- Tire/wheel assembly
- Knuckle
- Drive shaft
- Lower lateral links
- Lower longitudinal links
- Upper links
- Spring
- Shock absorber (damper)
- Steering

Ζ



# <u>Tire</u>

Tire is the <u>only one connection point / structure</u> of the vehicle to the road, due to this transmits all forces between the vehicle and the road.

Accordingly it is <u>fundamentally important and most critical</u> to the vehicle driving behavior, especially: longitudinal, vertical and lateral vehicle dynamics

**Fundamental Tire Functions:** 

Vehicle support on the road, springing, damping: Vertical Dynamics
 Vehicle lateral guide: Lateral Dynamics
 Driving and brake forces transmission: Longitudinal Dynamics



# <u> Tire Requirements</u>

The tire required performances and the tire design are strongly connected to each other.

The different tire requirements results in various target conflicts which are always requiring balanced approach in tire design and performance.

### 1. Safety:

Maximal adhesion / traction at all roads surfaces, especially: wet, snow, ice.
 Direct handling response in the steering wheel.

- Evenly distributed lateral / cornering force (rise/increase), good lateral force guide in connection with intended handling maneuvers, good handling predictability.
- Balancing the wheel vertical force variations (to big: negatively influencing the road structure, to small: negatively influencing safety)
- $\hfill\square$  Secure connection / seat on the rim
- □ High puncture safety
- □ High speed reliability
- □ Long life



# **Tire Requirements**

2. Comfort

Good springing and damping
 Low noise: interior, exterior, pass by
 No vibrations or noises from tire nonuniformity
 Small as possible steering forces
 Simple replacement

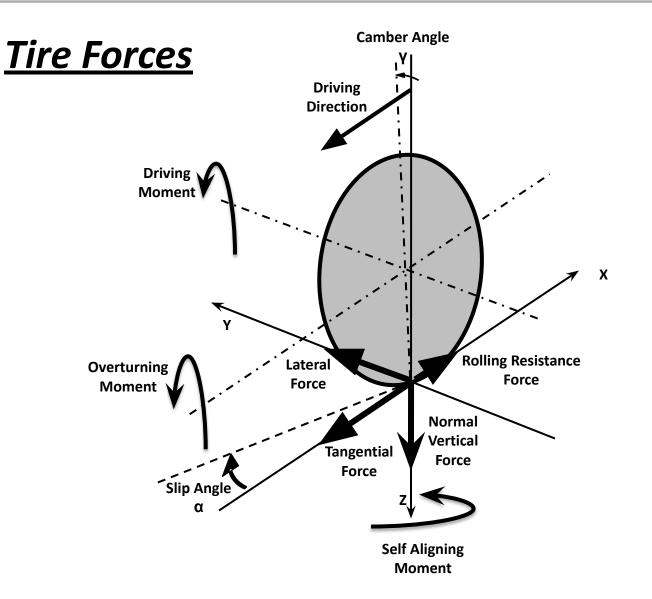
### 3. Sustainability / Economics

Low as possible rolling resistance
High performance capacity at small volume
Low as possible road dynamic forces
Costs optimized
Good durability
Constant / even wear

Long lasting

**10.** Tire as major and most important component in vehicle dynamics **10.4.** Force transfer and road contact





# <u> Tire Forces</u>



#### Vertical:

- Wheel load, road interaction (static, dynamic)
- Vibration forces caused by Road roughness (comfort, coustic)

#### Lateral / Side Forces:

- Lateral forces
- Steering forces
- Aligning moment (self-aligning torque)

#### Comment

- Braking forces (moment) are supported by brake and suspension
- Driving forces (moment) are supported by diferential, with it in the wheel mid point

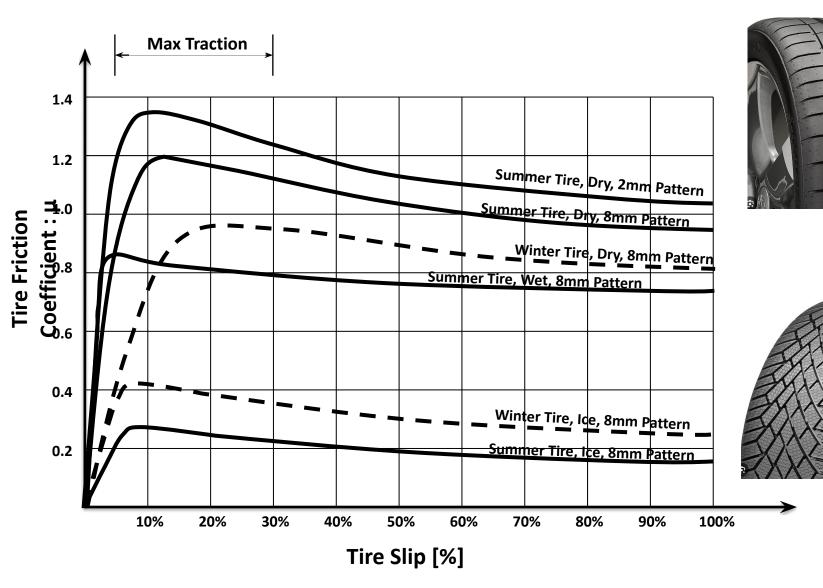
#### **Tangential Forces :**

- Traction forces
- Braking forces
- Rolling resistance

10.5. Longitudinal dynamics: traction and braking



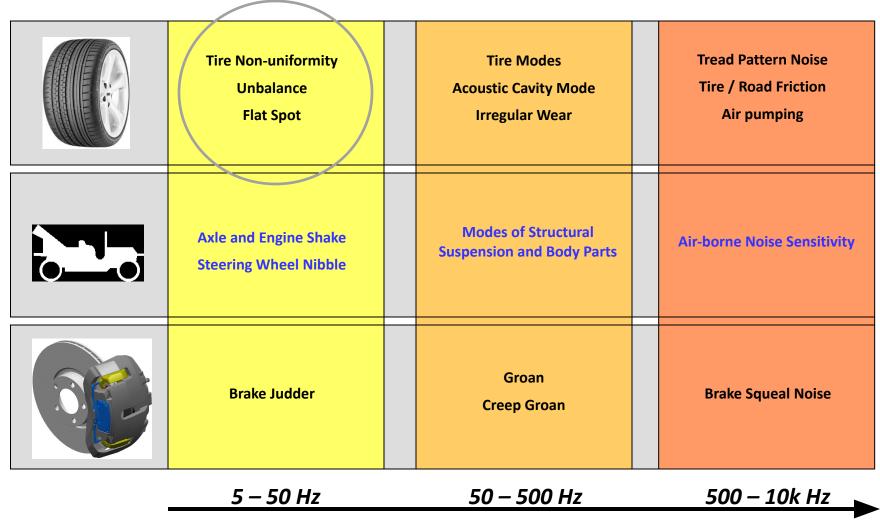
## Influence of the road surface on tire tangential slip



10.9 Nonuniformirty and vehicle interaction



### Tire Nonuniformity as one of the vehicle periodic wheel excitations



Frequency

- 10. Tire as major and most important component in vehicle dynamics
- 10.9 Nonuniformity and vehicle interaction



### Chassis vibration system due to tire periodic excitation

